

Note: For whatever reason, *fi* ligatures print as British pound signs, £, in the pdf-translated version of these slides. Sorry!

Current Kansas personnel

Torben Amtoft (just arrived from Heriot-Watt; does type-based analysis of process-based systems)

Anindya Banerjee (language-based security)

David Schmidt (abstract interpretation)

Gurvan le Guernic (PhD student, joint with Thomas Jensen, Univ. Rennes, France)

Élodie-Jane Sims (PhD student, joint with Radhia Cousot, École Polytechnique, France)

On a parallel path: **Matthew Dwyer, John Hatcliff, multiple students** (Bandera Java-model-checking project)

Current activities

Banerjee/Naumann: “Heap-design patterns” for representation independence. Current case studies: storage encapsulation in ownership-transfer situations; storage sharing in the **iterator** design pattern.

Connections between access control (viz., stack inspection) and information flow control.

le Guernic/Banerjee/Schmidt: Formalization of Myers and Liskov’s decentralized label (“declassification”) model of information-flow control by typing rules and powerdomain semantics.

Generalization to “security design patterns.”

Sims/Schmidt: Application of separation logic to alias analysis and extension of separation logic by fixed point operators.

Schmidt: Formalization of under- and over-approximating abstract interpretations with powerdomains.

Abstract Models of Shape

Branching- (and Linear-) Time

What do heap-shape analysis and process algebra have in common?

David Schmidt
Kansas State University

Labelled Kripke transition systems

$\langle \Sigma, \{\tau_\ell \subseteq \Sigma \times \Sigma \mid \ell \in \text{Label}\}, \mathcal{I}_\Sigma : \Sigma \rightarrow \mathcal{P}(\text{Atom}) \rangle$

$$\Sigma = \{s0, s1, s2\}$$

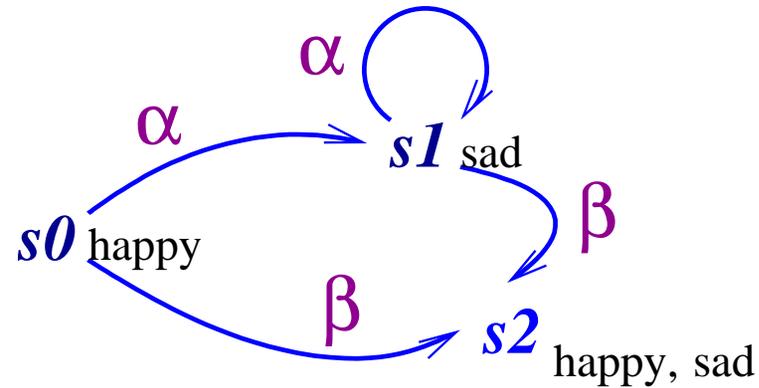
$$\tau_\alpha = \{(s0, s1), (s1, s1)\}$$

$$\tau_\beta = \{(s0, s2), (s1, s2)\}$$

$$\mathcal{I}_\Sigma(s0) = \{\text{happy}\}$$

$$\mathcal{I}_\Sigma(s1) = \{\text{sad}\}$$

$$\mathcal{I}_\Sigma(s2) = \{\text{happy, sad}\}$$



We might identify **initial states**, $\Sigma_0 \subseteq \Sigma$, also.

Graph models apply to storage shapes

$$\Sigma = \{c0, c1, c2\}$$

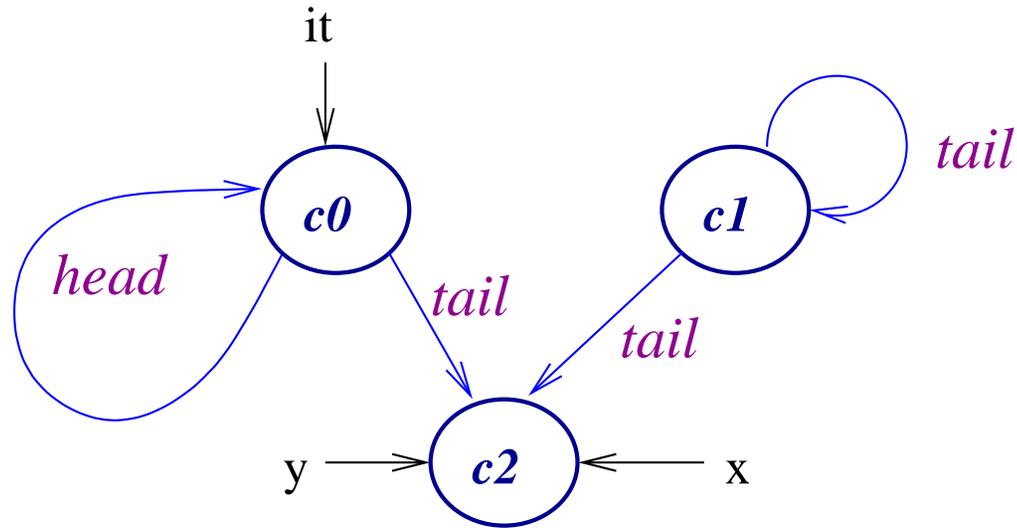
$$\tau_{\text{head}} = \{(c0, c0)\}$$

$$\tau_{\text{tail}} = \{(c0, c2), \\ (c1, c1), (c1, c2)\}$$

$$\mathcal{I}_{\Sigma}(c0) = \{it\}$$

$$\mathcal{I}_{\Sigma}(c1) = \{\}$$

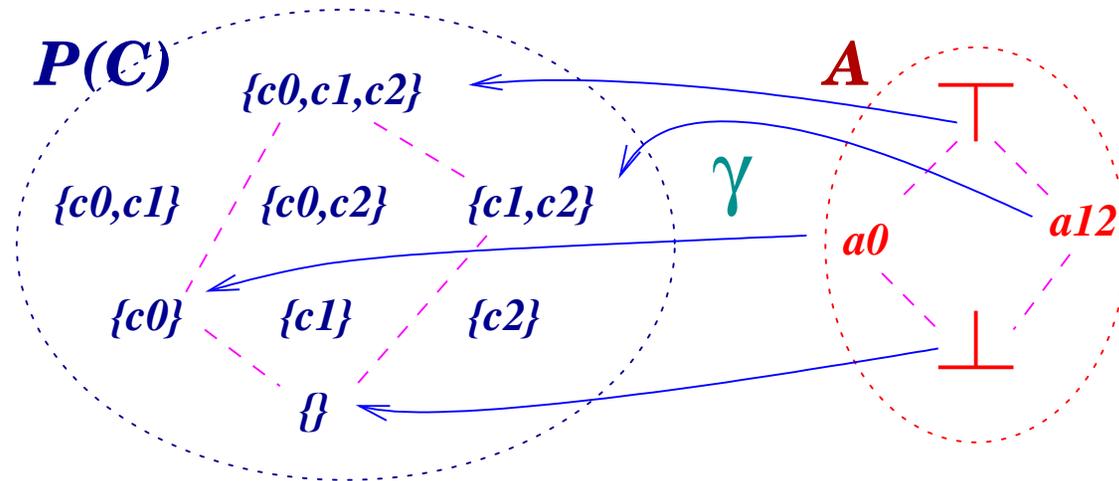
$$\mathcal{I}_{\Sigma}(c2) = \{x, y\}$$



Rather than states, the nodes now represent **cells/objects**.

A Galois Connection abstracts the cells

Let A be a finite set of tokens that model sets of dynamically allocated storage cells:

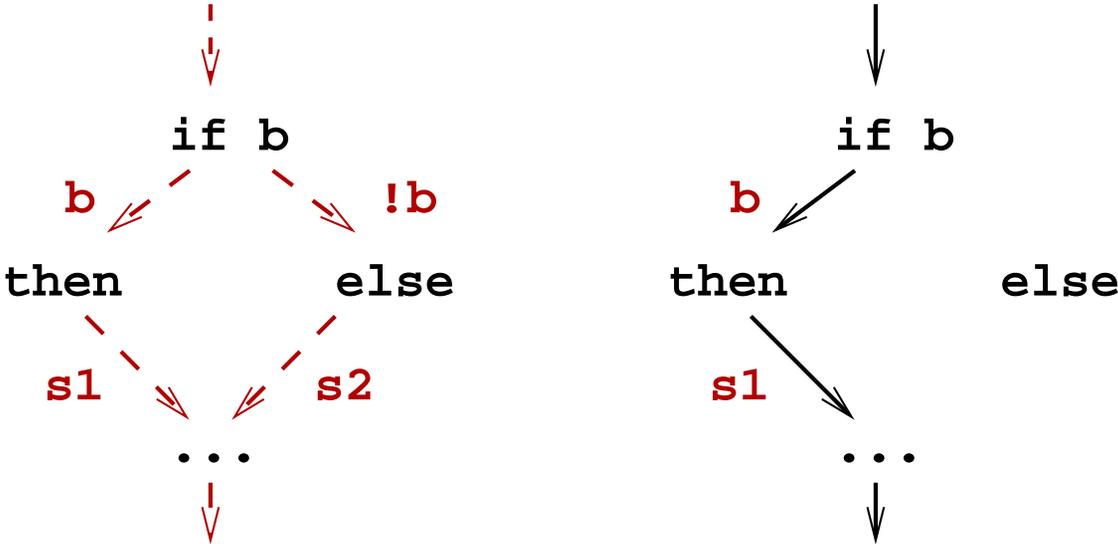


It's common to make A into a complete lattice: \perp denotes no cells at all, and \top denotes all allocated cells.

γ is the upper adjoint of a Galois connection; it indicates which cells are denoted by which tokens.

What does an abstract transition denote?

what may **possibly** execute:



or what may **possibly** be pointed:



What does “dashed” denote? $a0 \dashrightarrow a1$

Overapproximation — 1/2 — **may/possibly**: The corresponding concrete structure may or may not possess this transition, but **all** concrete transitions are “covered” by transitions of this form.

In operational semantics and process algebra, this is formalized as a **simulation**:

Given $\gamma : A \rightarrow \mathcal{P}(C)$, $K_C = \langle C, \tau_C, \mathcal{I}_C \rangle$, $K_A = \langle A, \tau_A, \mathcal{I}_A \rangle$, K_C is γ -simulated by K_A (written $K_C \triangleleft_\gamma K_A$)

iff for all $a \in A$, $c \in \gamma(a)$, $c' \in C$,

1. $\mathcal{I}_C(c) \subseteq \mathcal{I}_A(a)$
2. $c \rightarrow c'$ implies there exists $a' \in A$ such that $c' \in \gamma(a')$ and $a \dashrightarrow a'$.

That is, K_A “mimicks” the transitions and atomic properties of K_C .

Example over-approximation: $A = \{\perp, a0, a12, \top\}$

$$\alpha\{\} = \perp$$

$$\alpha\{c0\} = a0$$

$$\alpha\{c1\} = a12 = \alpha\{c2\}$$

$$\alpha S = \top, \text{ otherwise}$$

$$\gamma(\perp) = \{\}$$

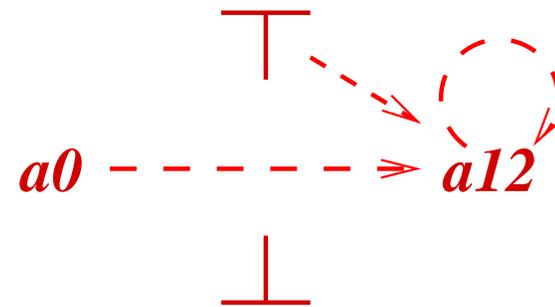
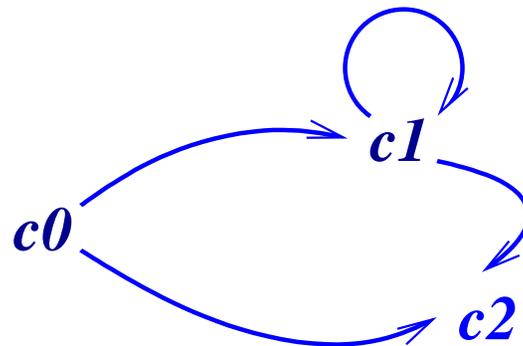
$$\gamma(a0) = \{c0\}$$

$$\gamma(a12) = \{c1, c2\}$$

$$\gamma(\top) = \{c0, c1, c2\}$$

$$\mathcal{I}_A(a) = \cup\{\mathcal{I}_C(c) \mid c \in \gamma(a)\}$$

if $c \in \gamma(a)$
 and $c \rightarrow c'$ then $a' \in \gamma(a')$



What properties can we safely check?

Aliasing — a is **possibly** tail-aliased:

$$\text{isAliased}(a) = \exists x. \exists y. \tau_{\text{tail}}(x, a) \wedge \tau_{\text{tail}}(y, a) \wedge x \neq y$$

$$a \models (\exists \tau_{\text{tail}}^{-1}. \text{at } x) \wedge (\exists \tau_{\text{tail}}^{-1}. \text{at } y)$$

(recall $a \models \exists R. \phi$ iff exists a' such that $R(a, a')$ and $a' \models \phi$)

$$\text{isAliased}(a) = \exists x. \exists y. (x \mapsto _, a) * (y \mapsto _, a) * \text{true}$$

$$\text{that is, } \exists x. \exists y. \tau_{\text{tail}}(x, a) * \tau_{\text{tail}}(y, a) * \text{true}$$

Reachability — a is **possibly** reachable from x :

$$r_x(a) = \tau_{\text{tail}}^*(x, a)$$

$$a \models \mu Z. \text{at } x \vee \exists \tau_{\text{tail}}^{-1}. Z$$

$$r_x(a) =^{lfp} (x = a) \vee (\exists a'. \tau_{\text{tail}}(x, a') * r_{a'}(a))$$

We can **refute** such “possibility” properties.

Reachability — **necessarily**, all nodes reached from a are “happy”:

$$\text{Happy}(a) = \forall y. \tau_{\text{tail}}^*(a, y) \supset \text{happy} \in \mathcal{I}_A(y)$$

$$a \models \nu Z. \text{isHappy} \wedge \forall \tau_{\text{tail}}. Z$$

(Assumes that $\mathcal{I}_A(a) \subseteq \mathcal{I}_C(c)$, when $c \in \gamma(a)$.)

That is, there does not exist a reachable node/cell that lacks **happy**.

End cell — **necessarily**, there is no cell linked to a :

$$\text{noTail}(a) = \forall y. \neg \tau_{\text{tail}}(a, y)$$

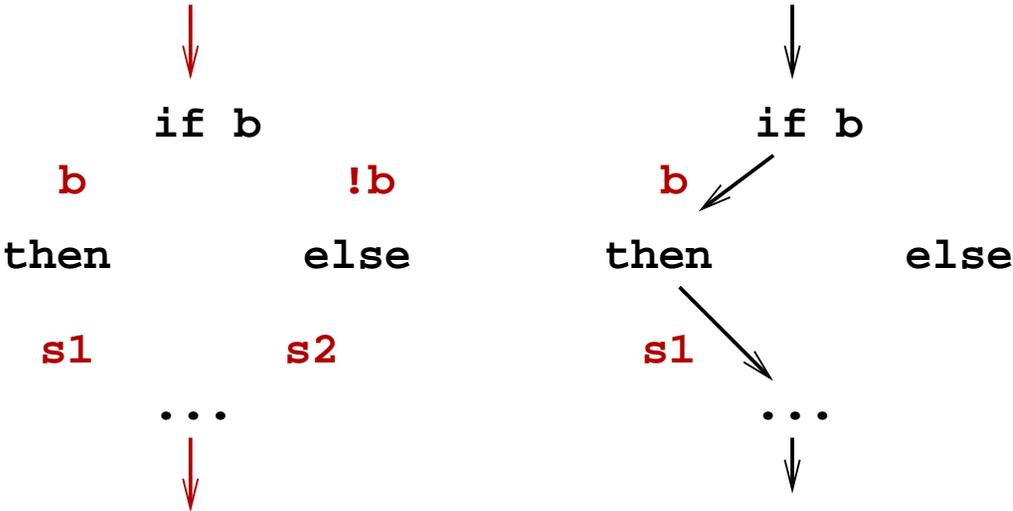
$$a \models \forall \tau_{\text{tail}}. \text{false}$$

That is, there does not exist a **tail**-transition from a .

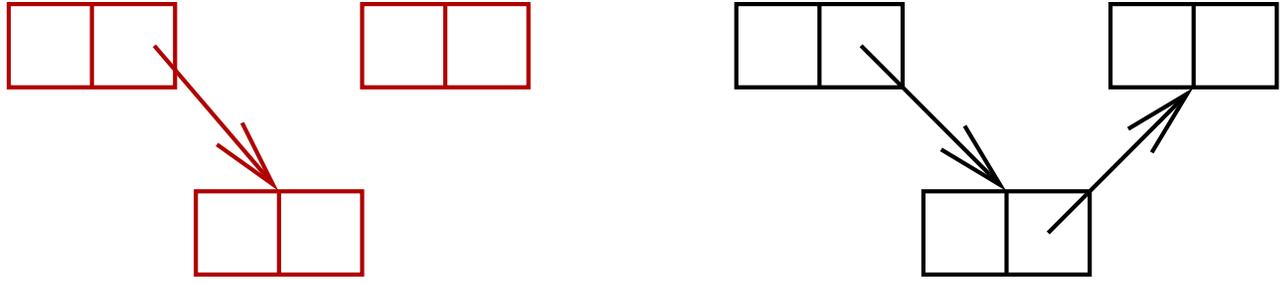
With an over-approximation model, we validate universal properties and refute existential ones.

What does an abstract transition denote (2)?

what must necessarily execute:



what must necessarily be linked:



What does “solid” denote? $a0 \longrightarrow a1$

Underapproximation — 1 — **must/necessarily**: All corresponding concrete structures must possess this transition.

This is a **(dual) simulation**:

Given $\gamma : A \rightarrow \mathcal{P}(C)$, $K_C = \langle C, \tau_C, \mathcal{I}_C \rangle$, $K_A = \langle A, \tau_A, \mathcal{I}_A \rangle$, K_A is **dual- γ -simulated** by K_C (written $K_A \triangleleft_{\gamma}^{-1} K_C$)

iff for all $a \in A$, $c \in \gamma(a)$, $a' \text{ in } A$,

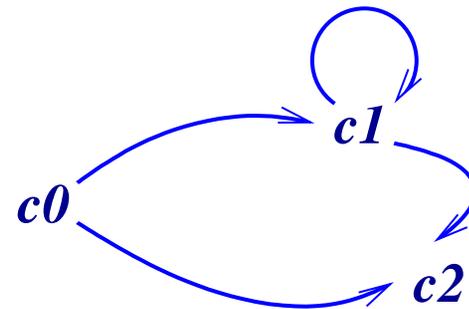
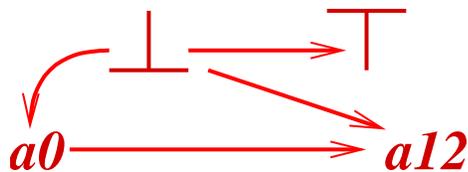
1. $\mathcal{I}_C(c) \supseteq \mathcal{I}_A(a)$
2. $a \longrightarrow a'$ implies there exists $c' \in C$ such that $c' \in \gamma(a')$ and $c \longrightarrow c'$.

That is, K_C “mimicks” the must-transitions and atomic must-properties of K_A .

Example under-approximation: $A = \{\perp, a0, a12, \top\}$

$$\begin{aligned} \alpha\{\} &= \perp & \gamma(\perp) &= \{\} \\ \alpha\{c0\} &= a0 & \gamma(a0) &= \{c0\} \\ \alpha\{c1\} &= a12 = \alpha\{c2\} & \gamma(a12) &= \{c1, c2\} \\ \alpha S &= \top, \text{ otherwise} & \gamma(\top) &= \{c0, c1, c2\} \end{aligned}$$

$$\mathcal{I}_A(a) = \cap\{\mathcal{I}_C(c) \mid c \in \gamma(a)\}$$



(The transitions from \perp are technically correct but are practically useless; you can ignore them.)

What properties can we safely check?

a is **necessarily** reachable from x :

$$r_x(a) = \tau_{\text{tail}}^*(x, a)$$

$$a \models \mu Z. \text{at } x \vee \exists \tau_{\text{tail}}^{-1}. Z$$

$$r_x(a) =^{lfp} (x = a) \vee (\exists a'. \tau_{\text{tail}}(x, a') * r_{a'}(a))$$

possibly, all cells reached from a are “happy”:

$$\text{isSafe}(a) = \forall y. \tau_{\text{tail}}^*(a, y) \supset \text{happy} \in \mathcal{I}_A(y)$$

$$a \models \nu Z. \text{isHappy} \wedge \forall \tau_{\text{tail}}. Z$$

(Assumes that $\mathcal{I}_A(a) \supseteq \mathcal{I}_C(c)$, when $c \in \gamma(a)$.)

That is, there does not exist a necessarily-reachable cell/node that lacks **happy** — the possibility that all reachable cells are happy still exists.

With an under-approximation model, we validate existential properties and refute universal ones.

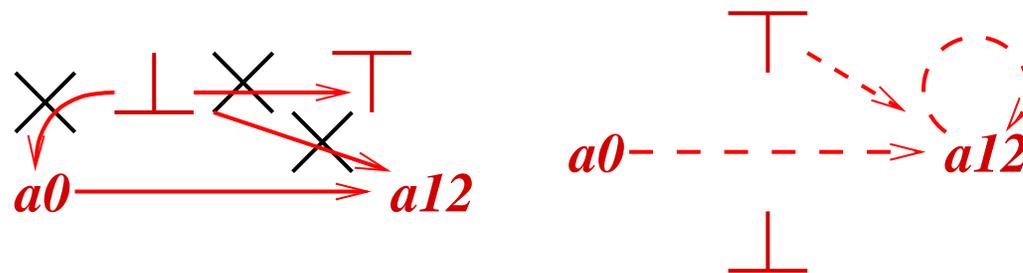
Mixed and modal transition systems

A **mixed Kripke transition system** is two systems, an under approximation and an over approximation, with the same cell/state set:

$$\langle \Sigma, \tau^{\text{must}}, \tau^{\text{may}}, \mathcal{I}^{\text{must}}, \mathcal{I}^{\text{may}} \rangle$$

When $\tau^{\text{must}} \subseteq \tau^{\text{may}}$ and $\mathcal{I}^{\text{must}} \sqsubseteq \mathcal{I}^{\text{may}}$, the system is **modal**.

When $\tau^{\text{must}} = \tau^{\text{may}}$ and $\mathcal{I}^{\text{must}} = \mathcal{I}^{\text{may}}$, the system is **concrete** — an ordinary Kripke transition system.



Simulation is replaced by **refinement** — simulations in two directions:

Given $M_C = \langle C, \tau_C^{\text{must}}, \tau_C^{\text{may}}, \mathcal{I}_C^{\text{must}}, \mathcal{I}_C^{\text{may}} \rangle$ and

$M_A = \langle A, \tau_A^{\text{must}}, \tau_A^{\text{may}}, \mathcal{I}_A^{\text{must}}, \mathcal{I}_A^{\text{may}} \rangle$,

$$\langle C, \tau_C^{\text{may}}, \mathcal{I}_C^{\text{may}} \rangle \triangleleft_\gamma \langle A, \tau_A^{\text{may}}, \mathcal{I}_A^{\text{may}} \rangle$$

M_C **refines** M_A iff **and**

$$\langle A, \tau_A^{\text{must}}, \mathcal{I}_A^{\text{must}} \rangle \triangleleft_\gamma^{-1} \langle C, \tau_C^{\text{must}}, \mathcal{I}_C^{\text{must}} \rangle$$

That is, M_A 's may-parts simulate M_C 's, and M_C 's must-parts dual-simulate M_A 's.

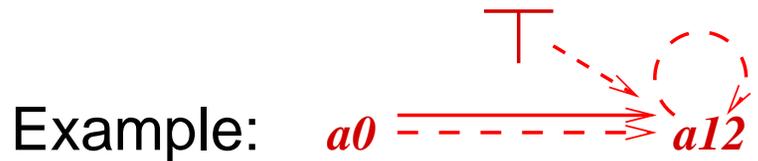
When M_C **refines** M_A ,

- ◆ M_C 's under-approximation is larger (more precise) than M_A 's
- ◆ M_C 's over-approximation is smaller (more precise) than M_A 's.

We can validate a full predicate logic on a MTS

We validate universal subformulae on the upper-approximation and existential subformulae on the lower-approximation, jumping “back and forth” as needed.

We validate a negated formula by refuting it on the dual approximation.



$$a0 \models^{\text{under}} \exists \tau. \forall \tau. \neg \text{at_}a0$$

$$\text{iff } a12 \models^{\text{over}} \forall \tau. \neg \text{at_}a0$$

$$\text{iff } a12 \models^{\text{over}} \neg \text{at_}a0$$

$$\text{iff } a12 \not\models^{\text{under}} \text{at_}a0$$

$$\text{iff true}$$

For a MTS, where $\tau_{\text{must}} \subseteq \tau_{\text{may}}$, there are only three possible outcomes: ϕ necessarily holds, ϕ possibly holds, ϕ not possibly holds.

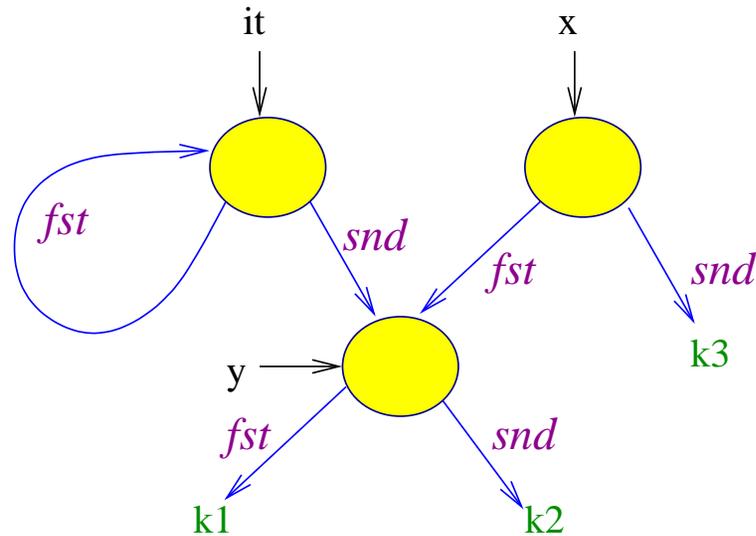
Sagiv/Reps/Wilhelm TVLA models have must-may cells such that
(i) a must-cell can not be split (or merged) in a refinement; (ii) a may-cell can not be merged in a refinement. We might define an extension of MTS with such cells. (We might also restrict γ !)

The refinement relation, quotiented, is a partial ordering in a dcpo of modal transition systems. Given MTS, M , its refinements form a Kripke model unto which we can apply a modal logic:

- ◆ $M \models \Box\phi$ — all refinements satisfy ϕ (intuitionistic)
- ◆ $M \models \Box\Diamond\phi$ — always possible to refine to satisfy (dense)
- ◆ Generalized model checking examines only the limit points of M 's Kripke model. (*Après* Michael Huth, the three coincide.)

“Store-less” models: Path sets

Jonkers and Deutsch proposed “storeless” (heap-less) models:



The heap shape is modelled by right-regular equivalence sets of paths from the “entry point,” it:

$$\{fst^i \mid i \geq 0\}$$

$$\{fst^i.snd \mid i \geq 0\}$$

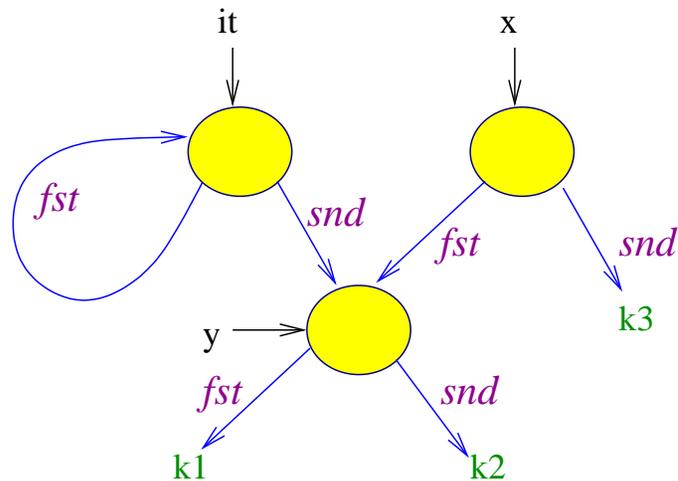
$$\{fst^i.snd.fst \mid i \geq 0\}$$

$$\{fst^i.snd^2 \mid i \geq 0\}$$

Deutsch developed clever fsa over-approximations of the equivalence classes.

Blanchet's path models

Many questions regarding escapes, leaks, and aliases are answered by the paths from one object of interest to another, e.g., from a global variable to the heap's entry point:



$$\{y.snd^{-1}.fst^i.(fst^{-1})^j \mid i, j \geq 0\}$$

$$\cup \{x.fst.snd^{-1}.fst^i.(fst^{-1})^j \mid i, j \geq 0\}$$

The paths have been normalized by the cancellation law,

$$fst^{-1}.fst \equiv \epsilon$$

The cancellation law gives the paths a pleasant, regular format.

The paths are **traces** through the heap, and questions about the traces can be asked in the language of **linear temporal logic**. Let π be a trace from variable x to **it**, the result/heap-entry.

We can ask standard questions:

- ◆ Is part of x embedded in the result? $\pi \models \text{at}_x \wedge F(\text{des}^{-1})$
- ◆ Does x 's cell itself escape in the result? $\pi \models \text{at}_x \wedge G(\text{des}^{-1})$
- ◆ Is part of x aliased to y ? $\pi \models F(\text{at}_y)$
- ◆ Is x a cyclic structure? $\pi \models GF(\text{at}_x)$

Summary

- ◆ For analyses that deduce properties of **paths**, under- and over-approximation issues are crucial.
- ◆ Branching-time models of heap are widely used, but maybe Deutsch and Blanchet know better — end-users prefer linear-time logic over branching time; shouldn't we?
- ◆ Integration of spatial logics into heap abstraction and static analysis seems worth a try.

References

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7. Larsen Concur paper
8. Reps, Sagiv, Wilhelm POPL 1998
9. Vardi ETAPS 2000 paper